Year 1 Medium Planning: Skills Map

Music			
 Autumn A: All about Ourselves Objectives: Recognise and respond to the steady beat/pulse in music Respond to long and short patterns Maintain a steady beat on untuned percussion instruments Respond to changes in character of music through movement Identify how sounds can be made in different ways, e.g. sung, body, instrumental, environmental Recognise wooden, metal, skinned and string instruments and the properties of sound Rehearse and perform as a class 	 Spring A: Autumn A: When Patterns, Textures and Sounds Make Music Objectives: Identify how sounds can be made in many different ways Recognise and respond to one sound/many sounds combined Explore and enjoy how sounds can be made and changed Create and change sounds in response to a range of starting points Develop an appropriate vocabulary to use when talking about music Identify how musical elements can be organised and used expressively within simple structures 	 Summer A: Ocarina Objectives: Recognise how to make and control sounds through blowing Learn correct embouchure (mouth shape/position) Develop good posture, finger and hand positions Recognise higher and lower sounds and relate to shape of melody Learn to accompany and perform on the recorder with others / alone 	
 Autumn B: Let there be colour and light (seasonal colours and sounds) Objectives: Control vocal pitching Create and choose sounds in response to a range of starting points Copy simple rhythmic patterns Take account of musical instructions when reheasing and performing Rehearse and perform individually, in pairs and as a class 	 Spring B: Can You Dig It?/Growing Objectives: Maintain a steady beat on untuned percussion instruments / copy simple rhythmic patterns Begin to use correct tuned percussion techniques Identify how musical elements can be organised and used expressively within simple structures Identify and respond to loud, quiet, silence Develop control of dynamics when speaking 	 Summer B: Recorder Objectives: Recognise how to make and control sounds through blowing Learn correct embouchure (mouth shape/position) Develop good posture, finger and hand positions Recognise higher and lower sounds and relate to shape of melody Learn to accompany and perform on the recorder with others / alone 	