

Topic: Water

1. Keep working through the different methods below from last week to answer some new number sentences.

Answer the following subtraction questions, making sure to say the number sentence as “6 **minus** 2 is 4.” Remember, these are not “sums” because “sum” means a total added together – these are “number sentences”.

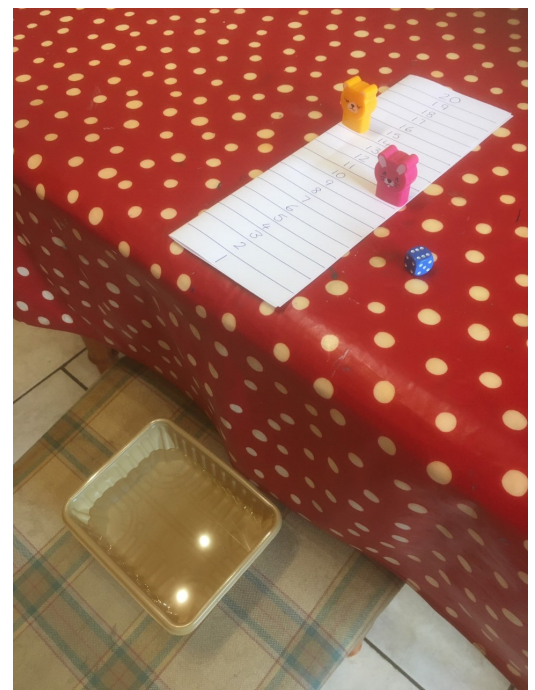
Use one of the following techniques to help you – start wherever you feel more comfortable and work through them at your own pace. There is no expectation for you to reach a certain technique.

- a) Counting out a pile of objects and then removing some. For example, to solve 5 minus 2, count out five pieces of lego then remove two. Count the remaining lego and say “5 minus 2 is 3.”
- b) Use jottings to solve. For example, draw 5 circles or dots. Cross off two. Count the remaining dots and say “5 minus 2 is 3.”
- c) Use a number track (see bottom of page). For example, lay out one object on each number up to five. Remove two, saying the number that you reveal as you do (“5... 4, 3.” – This is a first step to counting back and is very important.) Say “5 minus 2 is 3.”
- d) Count back. Put five in your head and hold up two fingers – tap your head and say “5” then count backwards as you tap each finger “4, 3.” Say “5 minus 2 is 3.”

8 minus 1 is __	9 minus 2 is __	7 minus 3 is __	10 minus 4 is __
13 minus 2 is __	16 minus 3 is __	18 minus 5 is __	15 minus 4 is __
16 minus 8 is __	17 minus 9 is __	15 minus 7 is __	14 minus 6 is __

## 2. Pirate Walk the Plank Game

Practise your new skills with this game. Write the numbers 20 down to 1 on your ‘plank’. Choose 2 small characters to be ‘pirates’ eg, lego characters. Have a tub of water for your pirates to fall into. Start your pirates at 20 and each person takes turns to roll the dice. Your child then has to subtract that number from the one they are currently on. Eg. if they roll a 4 they work out ‘20 minus 4 is 16’ and put their character on 16. Next go they might roll a 3 so work out ‘16 minus 3 is 13’ and move their character again. Eventually one character will end up in the water!



**Number track:**

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
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